



Katja Baumann
music video for Arto Mwambé
2010 3 minutes 9 seconds
music by Arto Mwambé

Up and down, left and right, front and back. The music video for DJ-duo Arto Mwambé is animated with "motion tracking". Thus it seems, as if the actress can move the film to the rhythm of the music.

Katja Baumann is an artist and designer based in Frankfurt am Main, Germany. Her videos have been shown internationally and her most recent project, Taxis, premiered at the Berlinale in 2012. She studied at the Academy of Art and Design Offenbach, Germany and the Camberwell College of Arts London, UK.

<http://www.katjabaumann.com/>

Karl Cronin
Etude #1
2010 1 minute 25 seconds
Etude #2
2010 1 minute 11 seconds

These studies were created in the process of sketching Karl's Prince de Dame song cycle, a series of magical-realist stories sung with orchestral accompaniment. Prince de Dame follows the course of a young man from Colorado named Sven Thompson as he undergoes a spirit quest that takes him deep into the woods, through the desert, to the depths of the ocean, and ultimately to a new understanding of self. Along the way he learns to blur the barriers that exist between himself and other beings, and makes peace with the darkness of the shadow that is ever at his back.

Karl Cronin is a composer and choreographer living in San Francisco. His work is deeply influenced by his ongoing research of kinetic empathy and embodied cognition. In 2009 he began a project called the Somatic Natural History Archive which exists as an embodied archive of bio-diversity. Each entry in the archive marks the artist's attempt to align himself with the morphology and behavior of a non-human organism. Armed with these experiential memories of connecting to the otherness of the species, he creates performance offerings that share what he has learned. These offerings blend music, movement, and design. To view footage from Karl's creative research visit <http://www.youtube.com/user/dancingecologist/videos>

<http://karlcronin.com/>



Jason Irla

If I Scream At You For Long Enough Eventually You Will Grow Ugly

2009 6 minutes 43 second

music by Psalm Alarm

If I scream at you for long enough eventually you will grow ugly began as an experiment. One of my earliest video pieces, If I scream at you for long enough eventually you will grow ugly, tries to come to terms with my own inner dialogue and narrative, questioning the validity of the variety of looping internal voices encountered on a day to day basis as I make decisions and go about my life. In hindsight If I scream at you for long enough eventually you will grow ugly is the precursor to a more involved series of videos, Team of Rivals, that I have been working on in the last year. If I scream at you for long enough eventually you will grow ugly explores the complicated nature of the mind and consciousness made up of multiple voices working in chorus to create an individual narrative.

Jason Irla hates running, is an artist, heirloom tomato enthusiast, and Detroit native. As is only appropriate of someone hailing from Detroit, Irla produces videos concerned with issues of decay, corruption and cannibalization – although mainly in relation to digital media and technology. Irla has worked in a variety of media but is currently preoccupied with video as a way of exploring issues of time, perception and memory. Irla came to video work accidentally through a crisis in painting where he found video was a medium perfectly suited to continuing a dialogue with painting without having to constantly clean brushes or stretch canvases. Jason and his wife Chloe Watson have both been recently hired as Assistant Professors of Painting at the University of Maine at Farmington's department of Sound, Performance and Visual Inquiry.

<http://jasonirla.com/>



MIA

Kadet Kuhne

Infinite Delay

2007 9 minutes 30 seconds

Original score by Kadet Kuhne and Mem1

"A restrained subject surrenders to a sublime state of waiting in a mysterious underwater world."

-Sundance Film Festival

Infinite Delay explores the subtleties of tension that exist between surrender and resistance through an unconventional, experiential narrative. The captivating underwater images of an overtly constrained subject explore a dialectic - possibly depicting someone being forced to wait, or alternatively representing a subject actively constructing an erotics of waiting, an active desire brought on by an infinite delay of gratification. The sensing body surrenders itself, floating endlessly in electric blue water while enclosed in coiled tubes and webbing. Through the mediating function of consciousness and embodiment, all questions of identity and placement are dissolved into a blurring of lines between the inner and outer world, self and other, and past and present. Original score by Kadet and Mem1.

Kadet Kuhne is a media artist whose work spans the audiovisual spectrum. With the goal of forming somatic experiences which can prompt visceral responses to sound and movement, Kadet openly exposes the use of technology in her practice by employing fragmented, jump-cut edits and amplifying evidence of sonic detritus. This glitch aesthetic, contrasted with layered ambient reflection, is intended to heighten tensions between motion and stasis: a balanced yet heightened "nervous system" to reflect our own. Trained in jazz guitar, Kadet became attached to the instinctive nature of improvisation which led her to the California Institute of the Arts where she studied Composition and Integrated Media. As an award-winning filmmaker she has numerous shorts that have screened worldwide, and she also creates video & sound installations that involve a combination of motion sensors, customized software and online virtual space exploring themes of communication and control. Kadet's compositions twist signal processing, FM synthesis and neurological impulses into experimental electronic ambiances that make your cilia vibrate in curious patterns. Select exhibitions and performances include the Museum of Art Lucerne, LACMA, Musees de Strasbourg, Yerba Buena Center for the Arts, de Young Museum, REDCAT, Museum of Contemporary Art-LA, Not Still Art Festival, SFMOMA, Highways Performance Gallery and the Antimatter Film Festival.

<http://tektonicshift.com>



Elana Mann

Hojotoho! (a performance exchange between Elana Mann and Juliana Snapper)

2010 3 minutes

In this project, Elana Mann and Juliana Snapper directed and performed for each other. Each artist chose a song and then solicited performance directions from the other. The exchange resulted in two videos. Hojotoho! is the first of the performance exchange.

Elana Mann is a multidisciplinary artist whose artwork explores alternative economies, empathetic exchange, and the politics of resistance. Recently she has been investigating listening strategies in protest movements and armed conflict. She has presented her work in galleries, museums, buses, senior centers and street corners all over the world, including the Ford Foundation (New York), the Hirshorn Museum at the Smithsonian (Washington D.C.), The Museum of Contemporary Art, Los Angeles, and A Gentil Carioca (Rio de Janeiro, Brazil). She is a recipient of California Community Foundation's 2009 Visual Arts Fellowship and has published six books, four of which are in the collection of the Getty Research Institute. Her projects have been written about in such publications as the Los Angeles Times, NPR, O Globo, El Pais, La Reupublica and X-Tra Magazine. Mann received a BFA from Washington University in St. Louis and an MFA from California Institute of the Arts.

<http://www.elanamann.com/>

Carolyn Radlo

Being Goes On Regardless

2010, video for two-walls 6 minutes, 30 seconds

music by Longplayer

Being Goes On Regardless is a 2-channel video installation for two walls (shown here in a theatrical version) which explores the depth and complexity of experience and the fluid continuity of life behind the scenes of awareness. It samples a bit of music from the Longplayer which is a thousand year long musical composition that began playing midnight December 31, 1999 and which will play without repetition until the last minute of 2999. It was composed by Jem Finer for singing bowls played both by humans and machines.

<http://longplayer.org>

Carolyn Radlo is a Californian artist of middling age whose work is mostly concerned with metaphysics and the problems of representing the nature and experience of life. Her practice includes video, photography, painting, words, but it is video which most conveys the dual experience of time passing and the ever present now.

<http://www.carolynradlo.com>



C + A Projects

and this forest will be a desert

2010 2 minutes 33 seconds

music by Wardruna

An art film about the state of the world: it's all about plastics, panic and paradise. A translucent landscape, a sparkling pile of trash, is inhabited by a wry polar bear. Rapid text appears over the images - condensed versions of three different mythologies, three different fires: the battles of Ragnarök, the Nordic end of the world; an account of a recent forest fire caused by changing weather patterns; and Muhammad's ascent to the highest fiery heaven. Each layer reiterates the background source of our worried fantasies and fears of destruction despite the beauty to be found right here, right now. The film features awe-inspiring music by Nordic-roots band, Wardruna.

C+A Projects comprises Carolyn Radlo and Alanna Simone, a mother-daughter team of artists based in California. They collaborate on projects which deal with social and political situations communicated through sparse text and evocative imagery. They like to work with words, images, and meaning without necessarily relying on narrative or linearity. Many of their projects focus on the exchange of ideas between them, the differences and similarities that show up in their work made side by side, but always guided and supported by chance.

<http://www.thecarolynandalannashow.com>